OCR A-Level Media Studies

Head of Department: Mrs. S. White

Department Information

The department currently has three passionate and enthusiastic teachers who have a wealth of experience teaching Media Studies and working in industry. We have lots of equipment to help stimulate student creativity including an Apple Mac suite, camcorders, DSLR cameras, green screen and a lighting kit.

Why study this course?

Whether you have studied GCSE Media Studies or not, you will find much to interest you on this course. You'll learn a wealth of media terminiology and concepts in order to enhance your critical understanding and appreciation of the media. You will use a range of IT packages, extend your practical skills in a range of different media, build up your capacity for independent research and gain a deep understanding of the role the media plays in day-to-day life.

Aims of the course

You'll discover contemporary, diverse topics and engaging content, helping you to develop research and problem-solving skills as well as your creativity. You'll also refine your debating skills through the discussion of contemporary, contentious issues and in doing so will develop your knowledge and understanding of the global nature of the media. There will be ample opportunities provided for creative media production.

Course outline

Through studying A-Level Media Studies at CLCC, you will view, evaluate and analyse a variety of media products whilst developing practical skills spanning a range of media forms.

Throughout the course you will develop your knowledge of various media platforms such as news, advertsising and marketing, radio, film, video games, TV and online, social and participatory media. Some of the key texts you'll study over the two year course are: The Jungle Book (1967 and 2016), Lucozade, Homeland, Daily Mail, Minecraft and The BBC Radio 1 Breakfast Show.

How am I assessed?

70% over two exams which includes long and short responses to a range of questions dealing with contemporary media issues and concepts.

30% practical coursework. You will will select and undertake a coursework project from a wide range of practical briefs designed to suit all skillsets and interests.

Where does this course lead?

Many of our students have progressed on to a range of different University degrees including Media Studies, Film Production, Advertising and PR, Game Design and Journalism.